Ground Cannon Post models for Thief 1/1G/2 and System Shock 2.

These models were created by Shaun M. D. Morin (GORT). This also uses its own textures (png files), so make sure they are in the game’s txt16 folder.

Also, there’s an option to use the material versions of the textures. Be sure to check out the readme.txt file.

Please be sure to give the author credit for the model.